# **CIT - CHEER SCORE TOTALS SHEET**

TEAM: Con	cordia	Ann	Arbor
OFFICIAL 1:	80.	4	
OFFICIAL 2:	79.	9	
OFFICIAL 3:	78.	3	
OFFICIAL 4:	7	1.9	
RAW TOTAL: =_			

SUB TOTAL: = 79.2 (Raw score total / 4)

TOTAL DEDUCTIONS: -

OFFICIAL #	1
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	MAXIMU	MAXIMUM VALUE			
	Difficulty	Execution	Difficulty	Execution	<b>Total Score</b>
Jumps/Tumbling	5	5	4.8	4.8	7.6
Pyramids	5	5	4.8	4.7	9.5
Group/Partner Stunts	5	5	4.6	4.8	9.4
Tosses	5	5	4.6	4.6	9.2
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			8.5
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean		,			8,1
motions)	_	10			-
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			8.9
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.6
General Overall Impression		10			8.6
				TOTAL	80.4

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TEAM: Concordia Ann Arbor #19

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	<b>Total Score</b>
Jumps/Tumbling	5	5	4.8	4.7	9.5
Pyramids	5	5	4.7	4.7	9.4
Group/Partner Stunts	5	5	4.6	4.8	9.4
Tosses	5	5	4.5	41.6	9.1
Crowd Leading (Easy to follow, energy, routine is appealing to the crowd)		10			8.4
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean					8
motions)		10			
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			8.7
Overall Execution (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.8
General Overall Impression		10			8.6
				TOTAL	79.9

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TEAM: Concordia Ann Arbor

	MAXIMU	MAXIMUM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling	5	5	4.7	4.77	9.4
Pyramids	5	5	4.6	4.5	9.1
Group/Partner Stunts	5	5	4.6	4.5	9.1
Tosses	5	5	4.5	4.5	9
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			8
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			8.3
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			8.9
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.5
General Overall Impression		10			8.3
			Algorithm (	TOTAL	78.3

	MAXIMU	MAXIMUM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling	5	5	4.7	4.6	9,3
Pyramids	5	5	4.6	4.5	9,1
Group/Partner Stunts	5	5	4.6	4.5	9,1
Tosses	5	5	45	45	9,0
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			1,5
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			g —
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			6.5
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			9.5
General Overall Impression		10			8.5
				TOTAL	17.5

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Time of Mistake/Bobble	Description	.10 pt deduction
		Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	T	Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
	7	Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
		1
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
	TOTAL DEDUCTIONS	
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Time of Mistake/Bobble	Description	.10 pt deduction
**Total and the state of the st		Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	\/	
		Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
		Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
•		
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
	TOTAL DEDUCTIONS	
OFFICIAL SIGNATURE:		

Time of Mistake/Bobble	Description	.10 pt deduction
		Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
		Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
		Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
Time limit Deduction / aver 5		
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
	TOTAL DEDUCTIONS	X
OFFICIAL SIGNATURE:		

## **CIT - CHEER SCORE TOTALS SHEET**

TEAM: Concordia Chicago	
OFFICIAL 1: 65.3	-
OFFICIAL 2: 64.2	_
OFFICIAL 3: 64.8	-
OFFICIAL 4:65_7	-
RAW TOTAL: = 260	

SUB TOTAL: =
(Raw score total / 4)
TOTAL DEDUCTIONS:
FINAL SCORE: = 64.5

	億				
	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling	5	5	4.2	4.2	8.4
Pyramids	5	5	1.3	2.0	3.3
Group/Partner Stunts	5	5	2.3	2.2	4.5
Tosses	5	5	4.2	43	8.5
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			7.9
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean					8.4
motions)		10			
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			8.3
Overall Execution (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.0
General Overall Impression	_	10			8.0
			1 1 12 1 23 5	TOTAL	65.3

OFFICIAL#	2
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TEAM: Concordia Chicago

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	<b>Total Score</b>
Jumps/Tumbling	5	5	4.2	4-1	8.3
Pyramids	5	5	1.2	2.0	3.2
Group/Partner Stunts	5	5	2.3	2.4	4.7
Tosses	5	5	4.1	4.3	8.4
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10	***************************************		7.7
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			8.2
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			7.8
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			7.9
General Overall Impression		10			8
				TOTAL	64.2

OFFICIAL #	3

TEAM: Concordia Chicago

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling	5	5	4.2	4.3	8.5
Pyramids	5	5	1.5	1.5	3.0
Group/Partner Stunts	5	5	a.5	2.8	5.3
Tosses	5	5	4.1	4.4	8.5
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			7.8
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			8.1
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			7.8
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			7.8
General Overall Impression		10			8.0
				TOTAL	64.8

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OFFICIAL	#	

TEAM: Conwordia Chicago

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling ( 4 - 5 ) 10 W	5	5	4.1	4.0	8,1
Pyramids $(-\nu)$	5	5	1.6	1.6	3.2
Group/Partner Stunts	5	5	1.9	2.1	5.2
Tosses	5	5	4.1	4,3	8.4
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			6.8
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			9.8
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			1.5
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			7,6
General Overall Impression		10			8.
Companies of the Company of the Control of the Cont	i.			TOTAL	65.7

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Time of Mistake/Bobble	Description	.10 pt deduction
	T	Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	Fall out of sa	. 25
	FAII OUF OF ST	unt . 63
		Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
<u>•</u>		
		Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
an canolaj		
		<u> </u>
	TOTAL DEDUCTIONS	. 5

TEAM:	Conwordia	Chicago

Time of Mistake/Bobble	Description	.10 pt deduction
		Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	Fall out of stant Fall during performance	. 25
		Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
		Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
Time limit Deduction (over 5 sec		
threshold)	Description	1 pt deduction
	TOTAL DEDUCTIONS	. 5

#### **CIT - CHEER SCORE TOTALS SHEET**

TEAM: Concordia	Nebraska
OFFICIAL 1: 79.3	
OFFICIAL 2: 78.5	
OFFICIAL 3: 79.5	
OFFICIAL 4:	
RAW TOTAL: = 3	

SUB TOTAL: = 79.29 (Raw score total / 4)

FINAL SCORE: =

OFFICIAL#

TEAM: Concordia Nebraska

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	<b>Total Score</b>
Jumps/Tumbling	5	5	4.7	4.4	9.1
Pyramids	5	5	4.6	4.4	9.2
Group/Partner Stunts	5	5	4.7	4.6	9.3
Tosses	5	5	4.8	4.8	9.6
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			8.5
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			8.5
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			8.2
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.4
General Overall Impression		10			8,5
and the second s				TOTAL	79.3

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TEAM: Concordia Nebraska

	ΜΔΧΙΜΙ	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling	5	5	4.7	4.4	9.1
Pyramids	5	5	4.6	4.6	9.2
Group/Partner Stunts	5	5	4.7	4.6	9.3
Tosses	5	5	4.8	4.7	9.5
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			8.2
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			8.4
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			8.3
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.0
General Overall Impression		10			8.5
$\log(2\pi)$ . The second $2\pi$				TOTAL	78.5

OFFICIAL#\_\_\_\_3

TEAM: Concordia Nebraska

	E .		Mary Charles		
	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling	5	5	4.7	4.5	9.2
Pyramids	5	5	4.8	4.5	9.3
Group/Partner Stunts	5	5	4.5	4,4	8.9
Tosses	5	5	4.5	4.6	9.1
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			8.7
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			8.5
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			8.8
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.4
General Overall Impression		10			8.6
	rj Nijetarak			TOTAL	79.5

OFFICIAL #	4

TEAM: Concordia Nebraska

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling (4-5)	5	5	4.6	4,1	8.7
Pyramids (9)	5	5	4.6	4.6	9.2
Group/Partner Stunts cy - 5	5	5	4,6	4,4	9.0
Tosses (4-5)	5	5	4.5	4.7	9,2
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)	, a pri	10			9
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			9.1
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			4,9
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			8.9
General Overall Impression		10			9.9
				TOTAL	79.7

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<b>OFFICIAL SIGNATURE:</b>	

TEAM:	Concordia	Nebraska
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Time of Mistake/Bobble	Description	.10 pt deduction
		Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	Pyramid	. 25
		Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
		Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
	TOTAL DEDUCTIONS	06

Time of Mistake/Bobble	Description	.10 pt deduction
		Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	by variation of for	. 25
		,
	1	Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
		Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		14 28
	T	Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
	TOTAL DEDUCTIONS	
	TOTAL DEDUCTIONS	

#### **CIT - CHEER SCORE TOTALS SHEET**

TEAM: Concordia Wisconsin
OFFICIAL 1: 48.0
OFFICIAL 2: 48.2
1.56
OFFICIAL 3: 45.6
OFFICIAL 4:
RAW TOTAL: =

SUB TOTAL: = 46.75 (Raw score total / 4)

FINAL SCORE: = 45.50

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TEAM: Concordia Wisconsin

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	<b>Total Score</b>
Jumps/Tumbling	5	5	2.3	2.4	4.7
Pyramids	5	5	2.4	2.1	4.5
Group/Partner Stunts	5	5	2.5	2.1	4.6
Tosses	5	5	1.4	1.5	2.9
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			4
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			6.1
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)	Part of the second seco	10			6.3
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			6.4
General Overall Impression		10			6.5
				TOTAL	48

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OFFICIAL # \_\_\_\_\_\_2

TEAM: Concordia Wisconsin

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling 2-3	5	5	2.5	2.6	5.1
Pyramids	5	5	2.6	11.9	4.5
Group/Partner Stunts	5	5	2.5	2.1	4.6
Tosses \-2	5	5	1.5	1.6	3.1
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			6
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			6.2
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			6-1
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			6.3
General Overall Impression		10			6.3
		10,000		TOTAL	48.2

OFFICIAL#\_\_\_\_3

TEAM: Conwrdia Wisconsin

	MAXIMU	JM VALUE			
	Difficulty	Execution	Difficulty	Execution	<b>Total Score</b>
Jumps/Tumbling	5	5	2.5	2,5	15
Pyramids	5	5	2.2	22	4.4
Group/Partner Stunts	5	5	1,5	1.5	3
Tosses	5	5	1.5	1.6	3.1
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			6.1
Game Day Material (Proper use of cheer/chants/crowd leading techniques/effective use of props/clean motions)		10			5.4
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			6.8
<b>Overall Execution</b> (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			5.9
General Overall Impression		10			5.9
	les Challes and present		i. Bisanan	TOTAL	45.6

OFFICIAL#	4	
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TEAM: Concordia Wisconsin

	MAXIMUM VALUE				
	Difficulty	Execution	Difficulty	Execution	Total Score
Jumps/Tumbling	5	5	2.9	2.4	9.0
Pyramids	5	5	V. 3	2,0	4-5
Group/Partner Stunts	5	5	1, 9	1,9	z. 0
Tosses	5	5	1.8	2.0	3.8
<b>Crowd Leading</b> (Easy to follow, energy, routine is appealing to the crowd)		10			V. 0
Game Day Material (Proper use of cheer/chants/crowd leading					
techniques/effective use of props/clean motions)		10			y, 0
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visual)		10			9.8
Overall Execution (Perfection of routine, formations, transition, motions, etc./How well the routine overall is executed)		10			9.8
General Overall Impression		10			9.9
			e Paragram	TOTAL	45.2

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TEAM: Concordia Wisconsin

Time of Mistake/Bobble	Description	.10 pt deduction
	T	Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	Parlan start disingulat	. 25
		Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
	Sitting on back good	,5
	Fall to crad Do	.5
		Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
	L	
	TOTAL DEDUCTIONS	1.25

TEAM:	Concordia	Wisconsin
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Time of Mistake/Bobble	Description	.10 pt deduction
	Property Control	
		Max 3 Points
Time of Mistake/Bobble	Description	.25 pt deduction
	bartherstent disnoc	n+ , 25
		Max 3 Points
Time of Mistake/Bobble	Description	.50 pt deduction
	fler sits of prible	
	FAILS TO CVADIO	2
Time of Duran /5-11	<b>.</b>	Max 3 Points
Time of Drop/Fall	Description	1 pt deduction
		Max 3 Points
Safety/Rules Deduction	Description	5 pt deduction
	l.	
Time limit Deduction (over 5 sec threshold)	Description	1 pt deduction
	TOTAL DEDUCTIONS	1 , 2 5
OFFICIAL SIGNATURE:		

#### **CIT - DANCE SCORE TOTALS SHEET**

TEAM: Concordia Ann Arbor

OFFICIAL 1: 52.9

OFFICIAL 2: 53

OFFICIAL 3: 53.5

OFFICIAL 4: 52.7

RAW TOTAL: = 212.10

SUB TOTAL: = 53.02

(Raw score total / 4)

TOTAL DEDUCTIONS: -\_\_\_\_\_

FINAL SCORE: = 52.52

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OFFICIAL#	

TEAM: Concordia Ann Arbor

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10		7.9
Uniformity (Team timing, synchronization, spacing)	10	stay on top Hand	1.2
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Watch arm plaument	1.
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10		7,5
Staging (Difficulty, formations, transitions)	10	Jul un Oflowe	7.9
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		7.4
General Overall Impression	10	fin towardely!	7.6
TAKE STEEL SHE SHE SHE SHE SHE SHE SHE SHE SHE		TOTAL	57.9

(70 points possible)

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OFFICIAL#	2	
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TEAM: Concordia Ann Arbor

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10		7.7
Uniformity (Team timing, synchronization, spacing)	10		7.3
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10		7.2
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10		7.6
Staging (Difficulty, formations, transitions)	10	Stent use of	1.8
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		7.5
General Overall Impression	10		7.6
		TOTAL	53

(70 points possible)

TEAM: Concordia Ann Arbor

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	Great facial DAP . Showing smother !	7,8
Uniformity (Team timing, synchronization, spacing)	10		1.3
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Watch turning of Leuns Fleyhol best on	7.4
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10		7.6
Staging (Difficulty, formations, transitions)	10	Nue baneitrons!	8.2
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10	Dut love energy in executions toward end of Loutine	7.4
General Overall Impression	10		7.8
		TOTAL	53,5

(70 points possible)

OFFICIA	\L#		
TFAM:	Concordia	Ann	Arbor

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10		1,9
Uniformity (Team timing, synchronization, spacing)	10		1.0
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	SHAVPEN TO STYSEVALLEN PH	157.1
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	h. has sever 8.	1.6
Staging (Difficulty, formations, transitions)	10	OVM at Unso,	4.0
Overall Execution (Perfection of routine, use and performance of style, motions, etc.)	10		7.1
General Overall Impression	10		1.8
		TOTAL	52.7

(70 points possible)

OFFICIAL SIGNATURE:	

## **CIT - DANCE DEDUCTION SHEET**

TOTAL  TOTAL  2.0 Deduction	1 pt deduction
TOTAL	1 pt deduction
2.0 Deduction	
2.0 Deduction	
5.0 Deduction	
_ 5.0 Deduction	
_ 1.0 Deduction	
	u 5
	5.0 Deduction 1.0 Deduction  TOTAL DEDUCTIONS

#### **CIT - DANCE SCORE TOTALS SHEET**

TEAM: Concordia Chicago

OFFICIAL 1: 54.3

OFFICIAL 2: 55.7

OFFICIAL 3: 59.1

OFFICIAL 4:\_\_\_\_\_\_

RAW TOTAL: = 223.50

SUB TOTAL: = 55.87

(Raw score total / 4)

TOTAL DEDUCTIONS: -

FINAL SCORE: = 55.87

OFFICIAL #	1

TEAM: Concordia Chicago

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10		7.6
Uniformity (Team timing, synchronization, spacing)	10	natransitus	7.6
<b>Quality of Movement</b> (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Sticklanding inters Squeezelegs within arm placements	13.7.7
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	Consider more level gront danuer spotling	
Staging (Difficulty, formations, transitions)	10	good use of flags	7.9
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10	Hey energy UP start to finish	7.
General Overall Impression	10		7.8
		TOTAL	54,3

(70 points possible)

OFFICIA	L#			
ΤΕΔΙΛΙ.	(00	cochia	Chica	-

		~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	
	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10		7.6
Uniformity (Team timing, synchronization, spacing)	10		7.9
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Great ripple work- water timing at end	8.0
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10		8 . 2
Staging (Difficulty, formations, transitions)	10		7.9
Overall Execution (Perfection of routine, use and performance of style, motions, etc.)	10	throndhont Nice Exercist	8.1
General Overall Impression	10		8.0
		TOTAL	55.1

(70 points possible)

OFFICIAL #	3	
a)		

TEAM: Concordia Chicago

			Γ
	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	SHARP pom protects! " Very your facial expressions to match	8.4
Uniformity (Team timing, synchronization, spacing)	10	Grad timing an most	8.4
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Jump T, not out on leaps Watch spotting in turns	8.2
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	Creat use & levels,	8.5
Staging (Difficulty, formations, transitions)	10	Good use of floor	8.5
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		8.6
General Overall Impression	10	Nice got!	8.5
The state of the s	Section 1	TOTAL	59.1

(70 points possible)

OFFICIAL#	4

TEAM: Concordia Chicago

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	+carlingingtof)	1,9
Uniformity (Team timing, synchronization, spacing)	10	a skuding	1. \$
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	SIME averbye	1.8
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	CVISPEGEN ON	7,9
Staging (Difficulty, formations, transitions)	10		1. 8
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		1.8
General Overall Impression	10		7.8
		TOTAL	94.4

(70 points possible)

OFFICIAL SIGNATURE:	

TEAM: Concordia (	Chicago	
Time of Minor Fall	Description	.5 pt deduction
	TOTAL	
Time of Major Fall	Description	1 pt deduction
	TOTAL	
	TOTAL	
Uniform Malfunction	2.0 Deduction	
Inappropriate Music Lyrics/Inappropriate Choreography	5.0 Deduction	
Unsportsmanlike Conduct	5.0 Deduction	
Over the threshold time	1.0 Deduction	
	TOTAL DEDUCTIONS	<u></u>
OFFICIAL SIGNATURE:		

## **CIT - DANCE SCORE TOTALS SHEET**

TEAM: <u>Concordia</u> Nebraska
OFFICIAL 1:
OFFICIAL 2:
OFFICIAL 3:
OFFICIAL 4:
RAW TOTAL: = 242.20

SUB TOTAL: = 60-55

(Raw score total / 4)

TOTAL DEDUCTIONS: - 5

FINAL SCORE: = 60.09

OFFICIAL #	1

TEAM: Concordia Nebraska

		<b></b>	
	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	great energy!	8.6
<b>Uniformity</b> (Team timing, synchronization, spacing)	10		8.5 1
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	watch there trebnique . squeezel watch arm	8.5
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	great use oftenbling for variety	8.6
Staging (Difficulty, formations, transitions)	10	90017 NX 1/5 floor	8.6
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10	V.j	8.7
General Overall Impression	10		8.7
		TOTAL	60.2

(70 points possible)

OFFICIAL #	2

TEAM: Concordia Nebraska

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	ANASA CASA	8.1
Uniformity (Team timing, synchronization, spacing)	10	Son Spains	7.6
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10		8.6
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	Love the flow	8.8
Staging (Difficulty, formations, transitions)	10		8.6
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		8.7
General Overall Impression	10		8.6
		TOTAL	

(70 points possible)

OFFICIAL #	2	

TEAM: Conwrdia Nebraska

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	Great energy! Way to vary facials	8.8
Uniformity (Team timing, synchronization, spacing)	10	Walch time of	84
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Watch flyed bed strong of age or tarns	8.6
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	floor beath	8.4
Staging (Difficulty, formations, transitions)	10	Really define level	8.4
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10	Strand	8.5
General Overall Impression	10	Nice fold D	8.5
		TOTAL	59.6

(70 points possible)

OFFICIAL #	4

TEAM: Concordia Nebraska

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	great opening enersy	¢ · 9
<b>Uniformity</b> (Team timing, synchronization, spacing)	10	4 V acing was	8.7
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Musicality Was great moves/music	8,8
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	rvicks added to voythe, dielytact	.8.9
Staging (Difficulty, formations, transitions)	10	to the anges	8.8
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10	arnseve	8.8
General Overall Impression	10	5 m r f!	6.9
		TOTAL	61.8

(70 points possible)

TEAM:	Concordia	Nebraska
1 647 11011	O T T T T T T T T T T T T T T T T T T T	10001000

Time of Minor Fall	Description	.5 pt deduction
	Hand tach floor on acricO	15
	TOTAL	
Fime of Major Fall	Description	1 pt deduction
	TOTAL	
niform Malfunction	2.0 Deduction	
appropriate Music rics/Inappropriate noreography	5.0 Deduction	
Insportsmanlike Conduct	5.0 Deduction	
ver the threshold time	1.0 Deduction	
	TOTAL DEDUCTIONS	

TEAM: Concordia Nebraska

Time of Minor Fall	Description	.5 pt deduction
1:07	tunder formen,	- 5
	TOTAL	
	TOTAL	
Time of Major Fall	Description	1 pt deduction
	TOTAL	
	TOTAL	
Uniform Malfunction	2.0 Deduction	
omiomi wananeton	2.0 Deduction	
Inappropriate Music		
Lyrics/Inappropriate	5.0 Deduction	
Choreography		
Unsportsmanlike Conduct	5.0 Deduction	
Unsportsmanlike Conduct	5.0 Deduction	
Over the threshold time	1.0 Deduction	
		, 5
	TOTAL DEDUCTIONS	, )
	$\rho$	
	in information of the state of	
OFFICIAL SIGNATURE:		

## **CIT - DANCE SCORE TOTALS SHEET**

TEAM: Concordia	Wisconsin
OFFICIAL 1: 46.8	
OFFICIAL 2: 46.4	
OFFICIAL 3: 46.3	
OFFICIAL 4:	
DAM TOTAL - 181	

SUB TOTAL: = 45.25

(Raw score total / 4)

TOTAL DEDUCTIONS: - 5

FINAL SCORE: =

OFFICIAL#	
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TEAM: Concordia Wisconsin

		<b>P</b>	
	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	Own Energy!	4.9
Uniformity (Team timing, synchronization, spacing)	10	stay in top of counts	6.8
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	turn technique explose thrute onless pand each motion	2.6.5 W
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	pend each motion	6.7m
Staging (Difficulty, formations, transitions)	10	Wotch speins et	6.7
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		6.7
General Overall Impression	10		6.5
		TOTAL	46.8

(70 points possible)

OFFICIAL #	

TEAM: Concordia Wisconsin

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10		6.4
<b>Uniformity</b> (Team timing, synchronization, spacing)	10	in here at end	6.9
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10		6.4
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	Sreat uniforms!	6.9
Staging (Difficulty, formations, transitions)	10	Syen use of Floor	6.6
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		6-5
General Overall Impression	10		6.7
		TOTAL	46.4

(70 points possible)

TEAM: Concordia Wisconsin

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	Clary diction 8 when sook up of	6.5
Uniformity (Team timing, synchronization, spacing)	10	Turing on leaps	
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	Strengthen brough know in perchallages Sport actumes as a	6.3
<b>Routine Creativity/Choreography</b> (Incorporation of music, uniqueness of routine, visuals)	10	Cute por movered, but make come charpen LNED por supple at end! (")	6.5
Staging (Difficulty, formations, transitions)	10	Spaces & at	6.3
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10		6.1
General Overall Impression	10		6.5
		TOTAL	45.3

(70 points possible)

TEAM: Concordia Wisconsin

Time of Minor Fall	Description	.5 pt deduction
	TOTAL	
	TOTAL	L
Time of Major Fall	Description	1 pt deduction
	Fall at & pirmetter	,5
	O Paris	
	TOTAL	
Uniform Malfunction	2.0 Deduction	
Inappropriate Music	5.0 Deduction	
Lyrics/Inappropriate Choreography	5.0 Deduction	
Cherces, apiny		
Unsportsmanlike Conduct	5.0 Deduction	
onsportsmannike conduct	Sie Beadelien	
Over the threshold time	1.0 Deduction	
	TOTAL DEDUCTIONS	5
	TOTAL DEDUCTIONS	10
O 10		
OFFICIAL SIGNATURE:	Cert	

OFFICIAL #	4
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TEAM: Concordia Wisconsin

	MAXIMUM VALUE	COMMENTS	Total Score
Performance Impression (Projection, expression/showmanship, appeal, appropriateness)	10	set opening W/ considence	8, 9
Uniformity (Team timing, synchronization, spacing)	10	in transition	6.2
Quality of Movement (Difficulty, control, sharpness, musicality, style, proper execution of technical elements)	10	WOULD SCHOOL +	6.0
Routine Creativity/Choreography (Incorporation of music, uniqueness of routine, visuals)	10	thre of Music	60
Staging (Difficulty, formations, transitions)	10	need Move	6.0
<b>Overall Execution</b> (Perfection of routine, use and performance of style, motions, etc.)	10	a Ffecting	6.0
General Overall Impression	10	Great Start	6.0
		TOTAL	42.5

(70 points possible)

TEAM:	Concordia	Wisconsin

Time of Minor Fall	Description	.5 pt deduction
	fellout of turn	- 5
	TOTAL	
Time of Major Fall	Description	1 pt deduction
	TOTAL	
Uniform Malfunction	2.0 Deduction	
Inappropriate Music Lyrics/Inappropriate	5.0 Deduction	
Choreography	5.0 Deddedon	
Harmonton and Plan Complete	F O Destanting	
Unsportsmanlike Conduct	5.0 Deduction	
Over the threshold time	1.0 Deduction	
		, 5
	TOTAL DEDUCTIONS	
OFFICIAL CICALATURE.		