Effective for the 2023 – 2024 Catalog. Concordia University, Nebraska accepts up to 70 hours of credit from a two-year college toward the completion of a four-year program of study. Only courses with a grade of C- or above will be accepted for transfer credit. Students must also complete a minimum of 30 hours at CUNE with a minimum of 12 hours completed at the 300 or 400 level. A minimum of 120 hours must be completed with total hours required varying by major. Specific graduation requirements can be found in the Undergraduate Catalog.

CUNE: BA - Graphic Design

NECC: AA Graphic Design

General Education - Students who complete an Associate of Science Degree at another institution shall be considered to have completed all but the Biblical Literacy and Theology requirements of the general education requirements.

(Refer to the current Undergraduate Catalog for specific general education requirements.)

REL 121	History and Lit of the Old Testament	3			
REL 131	History and Lit of the New Testament	3			
THEO 210	Faith & Life	3			
CUNE	CUNE Course Name	Hours	NECC Course #	NECC Course Name	Hours
Course #					
Major : Graphic Design Total Hours		61 - 63			
ART 103	Studio 1 - Observational Drawing I	3	ARTS 1250	Drawing Logic I	3
ART 145	Digital Imaging	3			
ART 161	Visual Studies	3			
ART 190	Graphic Design	3	GCAD 1450	Graphic Arts I	3
ART 203	Two-Dimensional Design	3	ARTS 1300	Design I	3
ART 205	Three-Dimensional Design	3			
ART 235	Digital Photography	3	GCAD 1700	Digital Photography	3
ART 271	Art History I	3	ARTS 1050	Introduction to Art History and Criticism I	
ART 272	Art History II	3	ARTS 1060	Introduction to Art History and Criticism II	3
ART 273	Art History III	3			
ART 280	Typography	3	GCAD 1100	Typography	3
ART 303	Layout and Design	3			
ART 351	Illustration	3			
ART 365	Interactive Design	3			
ART 390	Graphic Design Internship	1 - 3			
ART 403	Brand Development	3			
ART 407	Design Systems	3	GCAD 2450	Graphic Arts II	3
ART 489	Portfolio and the Art Vocation	3			
ART 490	Cross Platform Narrative Design	3			
Electives	Select two courses from:	6			
ART 102	Intro to Film Theory	(3)			
ART 213	Studio II - Integrated materials	(3)			
ART 214	Studio III – Figure & Time	(3)			
ART 241	Advanced Video Production	(3)			
Art 315	Printmaking	(3)			
ART 335	Advanced Digital Photography	(3)			
ART 352	Digital Illustration	(3)			
ART 366	Advanced Interactive Design	(3)			