



**Transfer Guide for Students**

**From**

**Concordia University Portland M.Ed. Curriculum & Instruction: Science**

**Transferring To**

**Concordia University, Nebraska M.Ed. Curriculum & Instruction: STEAM**

*Each course in left column satisfies the requirements for each course directly across in right column.*

<b>Concordia University Portland M.Ed. Curriculum &amp; Instruction: Science</b>	<b>Concordia University, Nebraska M.Ed. Curriculum and Instruction STEAM</b>
EDGR 502 DEVELOPING CHARACTER THROUGH THE CURRICULUM (3 credit hours)	EDUC 607 STEAM Teacher Leadership (3 credit hours)
EDGR 535 THEORIES OF TEACHING AND LEARNING (3 credit hours)	PSY 511 Psychological Foundations of Teaching and Learning (3 credit hours)
EDGR 595 COMMUNITY OF LEARNERS (3 credit hours)	SOC 565 Serving and Leading in Community and World (3 credit hours)
EDGR 602 CONTEMPORARY EDUCATIONAL THOUGHT (3 credit hours)	EDUC 501 Contemporary Thought in Education (3 credit hours)
EDGR 601 EDUCATIONAL RESEARCH (3 credit hours)	EDUC 594 Research Evaluation and Design (3 credit hours)
EDGR 698 ACTION RESEARCH (3 credit hours) or EDGR 696 PRACTITIONER INQUIRY (3 credit hours)	EDUC 608 STEAM Capstone (3 credit hours)
EDUC 527 THE NATURE OF SCIENCE (3 credit hours)	EDUC 601 How People Learn (3 credit hours)
EDCI 537 PLANNING FOR AN INQUIRY-BASED CLASSROOM (3 credit hours)	EDUC 603 STEAM Integration in the Classroom
EDCI 547 TRANSFORMATIVE SCIENCE IN THE DIFFERENTIATED CLASSROOM (3 credit hours)	EDUC 606 Teaching STEAM to Diverse Learners (3 credit hours)
EDCI 5557 THE TECHNOLOGY-BASED SCIENCE CLASSROOM (3 credit hours)	EDUC 604 Math, Science, and the Engineering Design Process (3 credit hours)
<b>Additional requirements at Concordia University, Nebraska</b>	
EDUC 605 Integrating the Arts in STEAM (3 credit hours)	
EDUC 609 STEAM Practicum (3 credit hours) (Must be taken after EDUC 608 or its equivalent)	